



Remarks on Verification Test Suites

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ASC V&V Workshop
January 9-12, 2007
Los Alamos National Laboratory
SAND2007-0565C





I want to emphasize three aspects of test problems for a verification test suite:



- I. There should be no question about why a test problem is defined: <u>The purpose of the problem should be</u> <u>indisputable.</u>
- II. It should be rigorously established that a test problem is necessary: The relevance of the test problem should be indisputable.
- III. Acceptable/unacceptable performance for a test problem can then be established: Pass/Fail on a test problem should be indisputable.

All three aspects should be established in a community context for a "Bi-Lab Test Suite" or a "Tri-Lab Test Suite."



The point:



Stop arguing about purpose, relevance, and acceptable performance of codes on test problems, and start making sharp conclusions about passing the test that is presented by a test problem.

- Do we want codes assessed by test problems or not?
- If not, then what, if any, is the purpose of a community test suite?



Assessment means:



- Assessment requires:
 - Clear, unambiguous specification of the purpose of the test problems.
 - Clear, unambiguous specification of the relevance of the test problems.
 - If you can't assess Pass/Fail on a test problem, you don't have a sharply understood purpose and relevance.
- Assessment must be quantitative and rigorous:
 - Rigorous specification of the test
 - Verification norms (for comparing calculation with test)
 - Quantifying error on given meshes is as important as assessing order of convergence
 - Quantification of error (norm of test minus calculation) for given calculation setups (specifically grids).



Example: Sedov (notional)



- Purpose is to assess computational hydrodynamics
- Relevance: energy conservation, spherical blast waves in multidimensional calculations, agreement with similarity solution in L^p norms.
 - [Similarity solution raises well-known ambiguities in setting up the problem "properly." Such ambiguities are irrelevant for energy conservation and spherical blast wave assessments.]
 - Pass = 0.1% energy conservation threshold (you tell me)
 - Pass = 0.01% deviation from spherical blast wave
 - Pass = 1% L^p -norm threshold compared to similarity solution
- There isn't THE Sedov problem there are many different ones even with an unambiguous initial condition:
 - 1-D spherical versus 2-D whatever versus 3-D whatever
 - Single-material versus multiple materials
 - Lagrangian versus Eulerian versus ALE versus AMR versus ...
 - Shouldn't they ALL run correctly?



Straightforward questions:



- How many test problems are enough?
- For what purpose?
- How simple should test problems be?
- How complex should test problems be?
- How can you ask about simplicity or complexity of test problems without thinking hierarchically about test problems?
- How much do we have to understand about test problems and why?
- We have a Code Comparison effort. Why do we also then need "Bi-Lab" or "Tri-Lab" verification test suites?
- Do you really want Pass/Fail assessment of performance of codes on test suites?



Less straightforward question:



- Are "Oracles" useful? That is:
 - Suppose you have a test suite (it could be one problem) that has little or nothing of what we ask for above, but it comes with a rigorous and powerful Pass/Fail criterion.
 - That is, "passing" the test suite means the software is "correct," and "failing" the test suite means the software is wrong, and "pass/fail" is unambiguous, and this has all been proven with mathematical rigor.
 - Who would use such a test suite (or single problem) and why?
- Use of Formal Methods is an example of this kind of oracle.
 - It's a single test in principle: run your code through the Formal Method Engine (test) and it either proves or disproves that the software is correct – but you need not understand a single intuitive thing about how the conclusion is drawn.



Consider:



- Certainly one reason to have a community test suite is that its use can measure and improve the reliability of a code.
 - However, reliability involves users, not just codes.
 - There is a tacit knowledge component in code reliability, both on the part of code developers and of users.
 - Therefore verification test suites speak to users, not just code developers.
 - Therefore, tests that act as oracles (neither users nor code developers tacitly understand them) don't improve the perception of reliability.
 - The absence of perception of reliability is the absence of reliability, at least for stockpile codes.
- Keep in mind three stakeholder groups are serviced by test suites: (1) code developers; (2) users; (3) decision makers (evidence – ASC "indicators")

Strong Sense Benchmarks (test problems):



- Bill Oberkampf and I defined <u>Strong Sense Benchmarks</u> in 2002 as follows:
 - Exact, standardized, frozen, and promulgated definition of the benchmark.
 - Exact, standardized, and promulgated statement of the purpose of the benchmark. This addresses its role and application in a comprehensive test plan for a code, for example.
 - Exact, standardized, frozen, and promulgated requirements for comparison of codes with the benchmark results.
 - Exact, standardized, frozen, and promulgated definition of acceptance criteria for comparison of codes with the benchmark results. The criteria can be phrased either in terms of success or in terms of failure.

[See Progress in Aerospace Science, V.38, 209-272 (2002)]

 Bill has recently elaborated this idea: "Design of and Comparison With Verification and Validation Benchmarks," for the International Workshop "The Benchmarking of CFD Codes for Application to Nuclear Reactor Safety," SAND2006-5376C, to be published.

